

Enhanced global optimization methods applied to complex fisheries stock assessment models

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Abstract

Statistical fisheries models are frequently used by researchers and agencies to understand the behavior of marine ecosystems or to estimate the maximum acceptable catch of different species of commercial interest. The parameters of these models are usually adjusted through the use of optimization algorithms. Unfortunately, the choice of the best optimization method is far from trivial. This work proposes the use of population-based algorithms to improve the optimization process of the Globally applicable Area Disaggregated General Ecosystem Toolbox (Gadget), a flexible framework that allows the development of complex statistical marine ecosystem models. Specifically, parallel versions of the Differential Evolution (DE) and the Particle Swarm Optimization (PSO) methods are proposed. The proposals include an automatic selection of the internal parameters to reduce the complexity of their usage, and a restart mechanism to avoid local minima. The resulting optimization algorithms were called PMA (Parallel Multirestart Adaptive) DE and PMA PSO respectively. Experimental results prove that the new algorithms are faster and produce more accurate solutions than the other parallel optimization methods already included in Gadget. Although the new proposals have been evaluated on fisheries models, there is nothing specific to the tested models in them, and thus they can be also applied to other optimization problems. Moreover, the PMA scheme proposed can be seen as a template that can be easily applied to other population-based heuristics.

Keywords: Global optimization, Parallel programming, Marine ecosystem models, Particle Swarm Optimization, Differential Evolution

1. Introduction

2 Statistical fisheries models are an essential tool to understand the behav-
3 ior of marine ecosystems and to develop simulations of future scenarios that
4 allow the adoption of management measures for the sustainable exploitation
5 of marine resources. Developing this kind of models is usually an iterative
6 task that involves a parameter estimation process in which the output pro-
7 vided by the model is compared with observed real data, obtaining a fitness

8 value that represents how well the model simulates the target ecosystem.
9 Thus, the parameters of the model are iteratively adjusted to improve the
10 fitness value and obtain a more accurate model.

11 The search for the best parameters can be formulated as a mathemat-
12 ical nonlinear optimization problem. Identifying the best optimization al-
13 gorithm in this context is not trivial, as the search space usually contains
14 non-linearities, multimodality and non-convexity, being computationally ex-
15 pensive to reach a good solution [1, 2]. Stochastic methods such as heuristics
16 or metaheuristics can be used to return a solution near to the global optimum
17 in a reasonable computational time. Even so, usually these types of methods
18 are still time-consuming for some cases, or they have too many tunable pa-
19 rameters with a large impact on the behavior of the algorithm. To solve this
20 problem, combinations of optimization methods have been tried to identify
21 an optimal search procedure [3, 4, 5], although these works show that the
22 best particular combination depends on the problem considered.

23 Gadget [6, 7, 8] (Globally applicable Area Disaggregated General Ecosys-
24 tem Toolbox) is a flexible framework to aid in the development of statistical
25 models of marine ecosystems. It is an open source tool, written in C++
26 that considers the impact related both to the fisheries harvesting and to the
27 interactions between different species in a specific ecosystem. Gadget can
28 take into account a great number of features such as: the existence of one
29 or more species, migration between areas, predation, growth, maturation,
30 reproduction, recruitment and commercial and scientific catches. Thus, it
31 can be used to develop highly complex ecosystem models.

32 Gadget has been successfully applied in many case studies such as the
33 Icelandic continental shelf area for the cod and redfish stocks [9, 10, 11], the
34 Bay of Biscay in Spain to predict the evolution of the anchovy stock [12], the
35 North East Atlantic to model the porbeagle shark stock [13], or the Barents
36 Sea to model dynamic species interactions [14]. Moreover, other successful
37 works were also modeled using Gadget, providing tactical advice on sustain-
38 able exploitation levels of a particular resource, such as southern European
39 Hake stock, Icelandic Golden redfish, Tusk and Ling stocks, and Barent sea
40 Greenland halibut, which are formally assessed by the International Council
41 for the Exploration of the Sea (ICES) [15, 16, 17, 18].

42 The Gadget framework consists of three parts: a parametric model to
43 simulate the ecosystem, statistical functions to compare the model output
44 to the observed data, and optimization algorithms to adjust the model pa-
45 rameters. Currently, there are three different optimization methods included

46 in Gadget: Simulated Annealing (SA) [19, 20], Hooke & Jeeves (HJ) [21],
47 and Broyden-Fletcher-Goldfarb-Shanno (BFGS) [22]. The typical usage of
48 Gadget involves combining these optimization methods in order to obtain the
49 best possible result. Recently in [23], the SA and HJ algorithms have been
50 parallelized using OpenMP [24] and speculative parallelization techniques,
51 with the purpose of taking advantage of existing resources in current multi-
52 core systems, and achieving improved results both in terms of execution time
53 and accuracy of the solution.

54 Unfortunately, the optimization methods implemented in Gadget can still
55 get stuck in local optima, which gives place to a large dispersion in the
56 convergence time and in the quality of the results, being hard to obtain a
57 solution near to the global optimum. This work proposes the use of two
58 well-known optimization algorithms to solve this problem: an evolutionary
59 method called Differential Evolution (DE) [25], and a particle-based method
60 known as Particle Swarm Optimization (PSO) [26]. Both of them are popu-
61 lation algorithms, which are more suitable for parallelization than the ones
62 previously available in Gadget, and thus, they can more easily exploit the
63 characteristics of the today's ubiquitous multicore systems. In addition, due
64 to the large number of configuration parameters of these methods, the new al-
65 gorithms were modified to auto-tune themselves at runtime, thus preventing
66 the user from spending time in finding the best heuristic-parameter config-
67 uration. Furthermore, an additional mechanism of diversity, consisting in a
68 random restart of the population when the algorithms do not evolve, was
69 implemented to avoid that the methods get stuck.

70 The resulting optimization algorithms were called PMA (Parallel Mul-
71 tirestart Adaptive) DE and PMA PSO respectively, and they were applied
72 to the optimization of three different models developed with Gadget, obtain-
73 ing improved results both in terms of the quality of the solutions and the
74 computational time required. **The good performance of the proposals is due
75 to the combination of the adaptation strategies with the restart mechanisms
76 implemented.**

77 This paper is organized as follows. Section 2 covers related work. Then,
78 Section 3 describes the optimization problem to solve. Section 4 explains
79 the original DE and PSO algorithms. Section 5 describes the modifications
80 proposed, that is, the PMA DE and PMA PSO methods. Section 6 describes
81 and discusses the results obtained when the proposed methods are applied to
82 the optimization of three different Gadget models. **This Section also includes
83 comparisons with other DE and PSO algorithms.** Finally, conclusions and

84 future work are discussed in Section 7.

85 2. Related work

86 Works in the field of marine ecosystems modeling use different optimiza-
87 tion techniques to obtain good predictions with the aim of guiding important
88 decisions. An example is [27], where the parameters of nonlinear dynamic
89 models of marine ecosystems were calibrated using simulated annealing. An-
90 other example is a more recent work [28], where also dynamic global opti-
91 mization problems were handled by an optimization environment named
92 MarMOT (Marine Model Optimization Testbed) to develop different plank-
93 ton ecosystem models. In this work, a genetic algorithm called GFAn Opti-
94 mizer was used to estimate the model parameters. It is also worth to mention
95 the Stock Synthesis tool [29], which is based on the automatic differentiation
96 framework called ADMD [30]. This tool is broadly used to solve stock as-
97 sessment models, although depending on the model complexity the time to
98 achieve convergence ranges from seconds to many hours.

99 As for the PSO and DE algorithms, Tashkova et al. [31] have performed
100 a comparison among a local derivative-based method and four global meta-
101 heuristic algorithms, including PSO and DE, for estimating the parameters
102 of a non-linear model of an aquatic ecosystem. The study concludes that
103 the meta-heuristic methods are clearly superior. Although the differences in
104 performance among the different meta-heuristic methods are not significant,
105 DE is the best solution for this problem.

106 Relatedly, many works propose self-adaptation schemes to optimize the
107 PSO and DE algorithms [32, 33, 34, 35, 36, 37, 38], as the time spent in
108 calibrating the configuration parameters in these heuristics methods is one
109 of their most critical issues. **Many methods as jDE [39, 40], SaDE [41],**
110 **APSO [42] or CLPSO [43] are popular proposals of self-adaptive heuristics,**
111 **which have great success and influence in the development of current evo-**
112 **lutionary algorithms. These strategies usually implement a memory with**
113 **the goal of self-learning what configuration parameters are the more suitable**
114 **during the optimization process.**

115 Regarding the parallelization, there are many proposals to parallelize via
116 a distributed-memory paradigm both the DE [44, 45, 46, 47] and the PSO [48,
117 49, 50] algorithms. Besides, the parallelization in shared-memory, focusing
118 on the case of OpenMP, has also been widely used in these optimization
119 methods, such as in [51, 52, 53].

120 In this work we adapt the DE and PSO global optimization algorithms
121 to work as optimization methods in Gadget, proposing parallelization, self-
122 adaptation and multi-restart mechanisms to improve both the quality of the
123 obtained solutions and the execution times.

124 3. Problem statement

125 Gadget allows to develop a parametric simulation model of a marine
126 ecosystem that can explain the changes in the fish populations produced
127 in a geographic area, such as growth or predation rate. After this, statisti-
128 cal functions can be used to compare the simulated data obtained with the
129 observed data available to get a goodness-of-fit likelihood score that indi-
130 cates how well the distribution from the model fits the distribution observed
131 in the sampling process. Then, the parameters can be iteratively adjusted
132 to improve the fit of the model with the observed data until an optimum
133 is reached, this value corresponding with the lowest likelihood score in the
134 model.

135 There are different kinds of statistical functions to calculate the fitness of
136 the model with respect to the observed data, depending on the component of
137 the ecosystem to analyze. Thus, in order to consider all the data together, the
138 overall likelihood score is computed as a weighted sum of several likelihood
139 scores. Therefore, the process of iteratively adjusting the model parameters
140 can be formulated as the following global optimization problem:

$$\text{minimize : } L = \sum_{i=0}^N \ell_i(\{x_n\}) \omega_i$$

141 where L is the overall likelihood function, ℓ_i is the likelihood function for the
142 component i , ω_i is its associated weight, and $\{x_n\}$ is a set of parameters to
143 be estimated in this likelihood component. Thus, each likelihood component
144 has its own cost function and parameters to be estimated, which are subject
145 to bound constraints.

146 Gadget also allows the use of likelihood components that apply a penalty
147 to the overall likelihood score when an impossible situation arises. This
148 happens for instance when "understocking" occurs, that is, when the combi-
149 nation of estimated parameters gives an insufficient number of a certain type
150 of prey with respect to the requirements of predators.

151 **The number of parameters of the models developed in Gadget is a design**
152 **decision to be taken by the modelers, being closely related to the complexity**

153 of the problem to map: how many species interact in the ecosystem, how big
154 is the area to study, or other similar details. In this work we have worked
155 with models that contain 62, 47 and 38 parameters, covering only one species
156 per model. Optimization problems obtained are already challenging. Thus,
157 we have in mind that more challenging problems will appear as more com-
158 plex models are developed, being important to design efficient optimization
159 mechanisms to reduce the asociated computational cost.

160 A full description of each one of the available likelihood components can
161 be found in [8]. The choice of the likelihood components used to develop
162 a given model depends on the characteristics of the model and the data
163 available. It is also worth to mention that Gadget supports the use of datasets
164 from both commercial fisheries and scientific surveys.

165 4. Global optimization methods

166 As stated before, Gadget already has a set of optimization algorithms,
167 such as Simulated Annealing (SA) or Hooke and Jeeves (HJ), from which
168 excellent results have been obtained [23]. However, it is possible to obtain
169 better results by using population-based heuristics due to properties such as
170 their ability to operate with several solutions at once or their easily paralleliz-
171 able scheme. In this work we consider two well-known population methods:
172 Differential Evolution and Particle Swarm Optimization. The next subsec-
173 tions describe their algorithms in turn, followed by a brief discussion of two
174 common issues in both methods: parameters selection and local optima.

175 4.1. Differential Evolution (DE)

176 DE is an evolutive method where, for each iteration, new solutions are
177 created through difference operations. Starting from a population of *pop_size*
178 randomly generated *nvars*-dimensional solutions within the bound constraints
179 of the problem, the method creates, using a Mutation Strategy (MStr), a set
180 of candidate solutions for each iteration, which are intended to replace the
181 solutions stored in the population. These mutation operations represent the
182 difference among two or more solutions randomly chosen from the popula-
183 tion, multiplied by the so-called Mutation Factor (F). There are many types
184 of mutation strategies, this work uses some of them:

- 185 • DE/best/2/bin:

$$new_point_i \leftarrow xbest + F(p_a - p_b) + F(p_c - p_d) \quad (1)$$

186 • DE/current-to-rand/1/bin:

$$new_point_i \leftarrow p_i + F(p_a - p_i) + F(p_b - p_c) \quad (2)$$

187 • DE/current-to-best/1/bin:

$$new_point_i \leftarrow p_i + F(xbest - p_i) + F(p_a - p_b) \quad (3)$$

188 • DE/rand-to-best/1/bin:

$$new_point_i \leftarrow p_a + F(xbest - p_a) + F(p_b - p_c) \quad (4)$$

189 where p_i is the current solution, p_a , p_b , p_c and p_d are solutions randomly se-
190 lected belonging to the current population, $xbest$ is the current best solution
191 of the population, and new_point_i is the candidate solution created.

192 Algorithm 1 shows the basic scheme of DE using the mutation strategy
193 DE/best/2/bin. The mutation strategy is applied element by element in
194 some of the $nvars$ positions of the solution. The crossover constant (CR)
195 is a configuration parameter to decide how many positions of the candidate
196 solution come from the original solution, and how many are the result of
197 the mutation process. For each existing solution in the population, a new
198 candidate is generated, but this candidate only replaces the solution it has
199 been derived from if it is better. This process will be repeated until a specific
200 stopping criterion is met. At that point, the best member of the pop_size
201 population is obtained as output of the method.

202 Therefore, there are a lot configuration parameters in DE algorithms:
203 population size, crossover constant, mutation factor and mutation strategy
204 are the basic settings in this type of metaheuristic. Different combinations
205 of these settings increase or decrease the performance depending of the opti-
206 mization problem nature. Thus, a set of modifications of the classic scheme
207 of DE have been emerged along last years, trying to improve the behaviour
208 of this algorithm via implementing adaptive strategies. An example of them
209 is jDE [39, 40], which proposed a self-tuning mechanism to control muta-
210 tion and crossover parameters, assigning a pair F and Cr for each population
211 member and adapting individually their value through adding random val-
212 ues. Other alternative very popular in DE community is SaDE [41], where
213 the mutation strategies and an associated CR and F settings are gradually
214 tuned, using the acquired knowledge in an initial learning state.

Algorithm 1: Differential Evolution.

```
input : P, a population of pop_size solutions
output: xbest, the best solution ∈ P

1 repeat
2   Select xbest ∈ P;
3   for ∇ solution pi ∈ P do
4     pa, pb, pc, pd ← different random individuals from P;
5     new_pi = pi;
6     for each dimension k ∈ pi, 0 ≤ k < nvars do
7       rand = random point between (0,1);
8       if rand < CR then
9         /* Mutation strategy DE/best/2/bin */
10        new_pi,k = xbestk + F(pa,k - pb,k) + F(pc,k - pd,k);
11      end
12    end
13    if Evaluation(new_pi) is better than Evaluation(pi) then
14      pi = new_pi;
15    end
16 until Stop conditions;
```

215 *4.2. Particle Swarm Optimization (PSO)*

216 The PSO algorithm also operates on a population of solutions, called
217 swarm in this case. For each iteration new candidate solutions, named here
218 particles, are generated applying movements through the search-space using
219 both local knowledge of the particles and global information of the method.

220 Algorithm 2 shows the general scheme of PSO. At the beginning, *pop_size*
221 *nvars*-dimensional particles that conform the initial swarm are randomly
222 generated within the bound constraints of the problem. Then, in the main
223 loop, a certain movement is applied to each particle through the following
224 expressions:

$$v_i \leftarrow \omega v_i + \varphi_l r_l (pbest_i - p_i) + \varphi_g r_g (gbest - p_i) \quad (5)$$

$$p_i \leftarrow p_i + v_i \quad (6)$$

225 where p_i is the current solution for the particle i of the swarm, v_i is the
226 vector velocity, ω is the inertia constant, φ_g is the social coefficient, φ_l is the
227 cognitive coefficient, r_g and r_l are two random numbers between zero and
228 one, $pbest_i$ is the local best solution found by the current particle up to this
229 iteration, and $gbest$ is the best global solution found by any particle during
230 the execution of the method. Using these two formulas, a new solution is

231 created through the sum of the current position with the new velocity vector,
232 which is generated taking into account the following three factors in Equation
233 (5) in this order:

234 • Previous velocities and inertia weight: the velocity calculated for a par-
235 ticle "i" in past iterations is taken into account to compute the velocity
236 in the current iteration. The inertial weight (ω) is a configurable pa-
237 rameter of the heuristic, typically with values between zero and one, to
238 adjust the importance of this accumulation of speeds.

239 • Cognitive component: It is a vector calculated as the difference between
240 the best value reached by the considered particle i and the current value
241 of that particle. This vector takes into account the local knowledge
242 about previous visited points. To adjust the impact of the influence of
243 this cognitive component, it is multiplied by a random value between
244 zero and one (this is what gives stochasticity to the method), and also
245 by a configurable parameter called cognitive coefficient (φ_l).

246 • Social component: It is a vector computed as the difference between the
247 global best solution found among all the particles from the swarm and
248 the current particle solution. Therefore, the social component takes
249 into account the influence of the global solution when new solutions
250 are created. Also, for this case, the vector generated is multiplied by a
251 random number between zero and one, and by a configurable parameter
252 known as social coefficient (φ_g).

253 Then, if the new solution p_i improves over $pbest_i$, this best local solution is
254 updated to p_i . Similarly, if p_i is better than the global best known solution
255 $gbest$, the latter is updated to p_i . This process will be repeated until a specific
256 stopping criterion is met. At that point, $gbest$ is obtained as output of the
257 method.

258 Moreover, as in the case of the DE, there are many popular implemen-
259 tations of PSO, being the most promising that where the configuration pa-
260 rameters, such as swarm size, cognitive/social coefficient or inertia, are able
261 to self-adapt their settings during the runtime. An example is CLPSO [43],
262 a very popular modification of the algorithm, where a learning strategy is
263 used to decide what local best positions placed in different particles are can-
264 didates to update the velocity of each solution, instead of the best local
265 solution. Other option is APSO [42], a adaptive method able to learn about

Algorithm 2: Particle Swarm Optimization.

```
input : P, a set of pop_size particles
output: gbest, the best particle ∈ P

1 repeat
2   initialize P ← random generation of the particles;
3    $\forall i, v_i = 0$ ;
4   pbesti ← local best solution in position i;
5   gbest ← global best solution;
6   for  $\forall$  particle  $p_i \in P$  do
7     for each dimension  $k \in p_i, 0 \leq k < nvars$  do
8        $r_p, r_g =$  random numbers generated between (0,1);
9        $v_{i,k} = \omega v_{i,k} + \varphi_p r_p (pbest_{i,k} - p_{i,k}) + \varphi_g r_g (gbest_k - p_{i,k})$ ;
10       $p_{i,k} \leftarrow p_{i,k} + v_{i,k}$ ;
11      if bound constraints are violated in  $p_{i,k}$  then  $v_{i,k} = 0$ ;
12    end
13    if Evaluation( $p_i$ ) is better than Evaluation(pbesti) then
14      pbesti =  $p_i$ ;
15      if Evaluation( $p_i$ ) is better than Evaluation(gbest) then
16        | gbest =  $p_i$ ;
17      end
18    end
19  end
20 until Stop conditions;
```

266 the state of the search, and modifying the inertia or the coefficients according
267 to the state in which the search is..

268 4.3. Parameters selection and local optima avoidance

269 Both the DE and the PSO methods have some parameters with a high
270 impact on the performance of the optimization process that need to be con-
271 figured by the users. This way, PSO has the social and cognitive coefficients
272 that intensify the search, as well as the inertia weight to diversify it. Regard-
273 ing DE, it has the crossover constant, the mutation strategy and the mutation
274 factor, which, depending on their values, will make the search more intensive
275 or more diverse. Moreover, the size of the population (*pop_size*) is an impor-
276 tant factor to take into account in both cases. The choice of values for the
277 aforementioned configuration parameters is not trivial [54, 55], and it will be
278 problem-dependent. In next section we propose an autotuning strategy to
279 solve this issue.

280 Another potential problem of these methods is that they can get stuck
281 in a local optimum during the global optimization. The selftuning of the
282 parameters can help to leave these areas, but it may not be enough to obtain

283 a solution of the desired quality. A restart mechanism is thus also proposed
284 to avoid local optima.

285 **5. Improving the optimization methods**

286 The use of the *classic* versions of DE or PSO does not guarantee bet-
287 ter results than the optimization methods already implemented in Gadget.
288 However, thanks to the population-based scheme of these two algorithms, it
289 is easy to apply a set of enhancements that improve their behavior for the
290 optimization of the models developed using Gadget.

291 In this work we propose an enhancement template, which has been called
292 PMA (Parallel Multi-restart Adaptive), that helps to obtain a good solution
293 in the non-linear, multimodal and non-convex optimization problems gener-
294 ated by Gadget. It is based on the following new functionalities: (1) a parallel
295 computation of the evaluations of the cost function in each iteration of the
296 main loop of the methods; (2) a self-tuning of the configuration parameters
297 to intensify the search when there is a promising result and obtain a good
298 solution in a short time or, otherwise, to diversify it with a conservative pa-
299 rameter configuration when the algorithm is stuck in the proximity of a local
300 optimum; and (3) an additional mechanism to restart the solutions of the
301 algorithm, without losing the best solution found, to explore other regions
302 when the search is stagnated.

303 *5.1. Parallel algorithms*

304 Regarding the first enhancement, the most time-consuming task in the
305 two optimization methods considered is the evaluation of the cost function
306 for each solution of the population (line 12 in Algorithm 1 and line 13 in
307 Algorithm 2). The evaluation of each new solution does not depend on any
308 other new solution generated. Thus, the loop in line 3 in Algorithm 1 and
309 the loop in line 6 in Algorithm 2 can be parallelized. We have decided to
310 implement the parallel versions using OpenMP, in which the execution of a
311 parallel loop is based on the fork-join programming model. By using the
312 directive shown in line 1 of Algorithm 3, a group of threads is created at the
313 beginning of the parallel loops so that each thread evaluates concurrently a
314 subset of the solutions, obtaining at the end a shared matrix with the results
315 of the fitness values for each new solution.

316 There is a synchronization point at the end of the parallel loop: the dif-
317 ferent threads join again into a single thread and the computation does not

Algorithm 3: Parallel evaluation of the solutions using openMP

```
1 # pragma omp parallel for schedule(dynamic,1)
2 for  $\forall$  solution  $p_i \in P$  do
3     /* The generation of solutions was shown in Algorithms 1 and 2 */
4      $new\_p_i = \text{creation\_new\_solution}(p_i)$ 
5      $shared\_fit\_vector_i = \text{function\_evaluation}(new\_p_i)$ 
5 end
```

318 continue until all of them have reached that point. Thus, if the workload has
319 not been evenly distributed, many of the threads will remain idle waiting for
320 the slowest one. Since there are variations in the computational load asso-
321 ciated to the evaluation of different solutions, in order to avoid imbalances
322 and reduce idle times, a dynamic schedule clause of OpenMP is included.
323 Therefore, the computational load is distributed among the threads at run-
324 time, sending more work to them as they complete their previously assigned
325 evaluation.

326 5.2. Parameters self-tuning and multi-restart

327 The self-tuning of the configuration parameters and the multi-restart
328 mechanism can be explained through the generation of a set of states, so
329 that the optimization method changes of state and performs different ac-
330 tions depending on its behavior at a specific moment.

331 As the optimization progresses, three types of configuration parameters
332 are dynamically adjusted in both methods (DE and PSO):

- 333 • Population size: It is a critical parameter in the performance of these
334 methods. When a large population is chosen, the methods converge
335 slowly due to the exploration of unpromising search space areas. Con-
336 versely, with a small population the methods can get stuck very easily
337 in a local optimum. Thus, at runtime, our PMA template decreases
338 the size of the population in order to intensify the search, or increases
339 it to add diversity.
- 340 • Range of F (DE) or ω (PSO): The modification of the mutation factor
341 or the inertia weight produces similar effects. When large values are
342 chosen, the global exploration of the search space is favored. With small
343 values, the exploitation is promoted, moving the particles in a specific
344 area as in a local search method. PMA generates these parameters
345 randomly within certain preset bounds, the interval defined by the

346 bounds being smaller or larger depending on whether the method needs
347 to intensify or diversify the search, respectively.

348 • Modification of CR (DE) or φ_p/φ_g (PSO): The crossover constant and
349 the social/cognitive coefficients have a great impact in the behavior
350 of the optimization. These parameters measure the influence of past
351 solutions in a new one generated. Our PMA template adjusts these con-
352 figuration parameters at runtime. When the optimization progresses
353 properly these parameters remain fixed, since it is assumed that their
354 configuration is good. But if the method is stagnated, they are changed
355 by oscillating their values within a previously fixed interval. For exam-
356 ple, and only when the search requires it, the parameter CR of the DE
357 algorithm initially increases gently its value for each iteration of the
358 algorithm until it reaches the upper bound (0.9 in this case). Then,
359 the same process is repeated, but now decreasing CR until it reaches
360 the lower bound (0.1 in this case), changing again the sense of mod-
361 ification, and repeating this cycle of increases and decreases. In the
362 case of PSO, the process is the same, but the interval is [0.1, 2.5], and
363 when the method decreases the social coefficient, the cognitive one is
364 increased, and vice versa. It deserves to be mentioned that these pa-
365 rameters ranges have been chosen based on the recommendations found
366 in the literature [56, 57, 58, 59].

367 Once the three adaptive configuration parameters have been described,
368 the flow of the algorithm and its states can be explained. They are shown
369 in an abstract way in Figure 1 together with the definition of the main vari-
370 ables that control the state changes. A more detailed definition of the PMA
371 template is found in the pseudocode in Algorithm 4. The PMA template
372 considers five different states:

373 • State 0 is attained when the method does not achieve significant im-
374 provements in consecutive iterations ($it_consec_impr < 2$), the number
375 of consecutive iterations in which the current best solution does not
376 improve is lower than 10 ($it_stuck < 10$), and the number of iterations,
377 not necessarily consecutive, with little improvements is lower than 10
378 ($it_little_impr < 10$). We define a significant improvement as one in
379 which the best solution found enhances the fitness at least by 0.1%
380 with respect to the previous best one, while a little improvement is
381 one in which the enhancement is below 0.1%. State 0 has a balanced

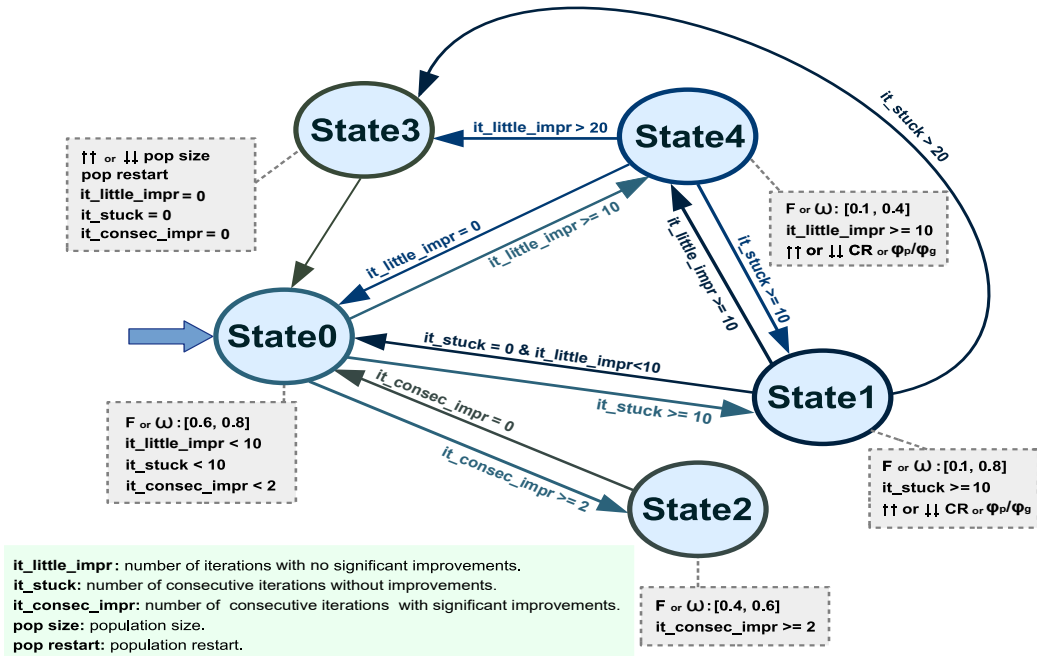


Figure 1: State diagram of the PMA template

382 behavior between intensification and diversification, producing values
 383 of F or ω according to this, and keeping the CR and φ coefficients
 384 constant because it is assumed that the configuration is good.

- 385 • State 1 is reached when the method is stuck, that is, when it has not
 386 been able to improve the best solution in at least the last 10 iterations
 387 ($it_stuck \geq 10$). In this case, the method opens the bounds of F or ω
 388 and begins to swing the value of CR or the social/cognitive coefficients,
 389 with the goal of testing both intense and diverse configurations in order
 390 to look for a good solution, and stop being stuck. If a new best solution
 391 is obtained, the counter it_stuck is set to zero. If this solution does
 392 not improve significantly the previous best one, it_little_impr is also
 393 incremented. If this latter counter reaches the value 10, the flow of
 394 the algorithm is changed to state 4. Otherwise, the method moves
 395 to state 0 because it is assumed that the search is again in a good
 396 condition. Finally, if no improved solution is found in 10 additional
 397 iterations ($it_stuck > 20$), PMA moves to state 3.

- 398 • State 2 is obtained when the method has achieved **to enhance the**
399 **best known solution, by at least by 0.1% in consecutive iterations**
400 **(it_consec_impr \geq 2). We call that a significant improvement.** Thus,
401 it is in a promising area and the search is intensified decrementing
402 smoothly the upper and lower bounds of F or ω and fixing the CR or
403 φ_p/φ_g values. In the first iteration in this state in which no significant
404 improvement is made, PMA returns to state 0.

- 405 • State 3 marks the beginning of the restart mechanism. Stagnation in
406 the search can be caused by not obtaining significant improvements in
407 the last 20 iterations (it_little_impr $>$ 20) or because the method has
408 not obtained any improvement in the last 20 iterations (it_stuck $>$ 20),
409 so it injects diversity in the population of the method modifying the
410 population size and/or randomly restarting all their members. More
411 details of this mechanism will be explained later. When the restart
412 mechanism is fulfilled, the algorithm returns to the initial state 0 with-
413 out losing the value of the best solution found.

- 414 • State 4 represents the situation in which the method improves repeat-
415 edly the best known solution, but with insignificant values (it_little_impr
416 \geq 10), that is, with improvement rates below 0.1%. The search in the
417 current zone is strengthened, decreasing the bounds of F or ω and
418 changing the values of CR or φ_p/φ_g . If the mentioned behavior per-
419 sists, the method will move to state 3 and it will apply the multi-restart
420 mechanism. If a significant solution is found, it will move to state 0 and
421 it will continue to exploit this zone from this state. In the worst case,
422 if it stops finding improved solutions during at least 10 consecutive
423 iterations, the flow will move to state 1.

424 Using values of 10 or 20 iteration as thresholds to change state was moti-
425 vated in the experience solving optimization problems produced by Gadget.

426 Algorithm 4 explains in detail the PMA template, where for each iteration
427 in the main loop, the method in use (PSO or DE) follows these steps: (1) the
428 value of ω or F is obtained from the current state; (2) the value of φ_p/φ_g
429 or CR is also calculated, taking into account the flag `par_trend_mod`, which
430 controls how these parameters must be modified; (3) if the current state
431 is state 3, the `Restart_Method` procedure is called (Algorithm 5); (4) an
432 iteration of the original method PSO or DE is carried on, obtaining a new
433 best solution to compare with the current best known solution, updating the

Algorithm 4: Parallel Multirestart Adaptive (PMA) template

```
input : P, a population of pop_size solutions with pop_size=nvars (number of variables)
output: xbest, the best solution

1 STATE, growth_trend_popul, par_trend_mod, type_restart=0;
2 it_consec_impr, it_stuck, it_little_impr=0;
3 PSO case:  $\varphi_p, \varphi_g=1.0$  / DE case:  $CR=0.5$ ;
4 repeat
5   /* (1) CALC THE VALUE OF  $\omega$  (PSO) OR F (DE) */
6   if STATE = 0 then  $\omega$  or F  $\leftarrow$  random number between [0.6, 0.8] ;
7   else if STATE = 1 then  $\omega$  or F  $\leftarrow$  random number between [0.1, 0.8] ;
8   else if STATE = 2 then  $\omega$  or F  $\leftarrow$  random number between [0.4, 0.6] ;
9   else if STATE = 4 then  $\omega$  or F  $\leftarrow$  random number between [0.1, 0.4] ;
10  /* (2) CALC THE VALUE OF  $\varphi_p/\varphi_g$  (PSO) OR CR (DE) */
11  if (STATE == 1) or (STATE == 4) then
12    if (par_trend_mod = 0)  $\mathcal{E}$ (maximum  $\varphi_p/\varphi_g$  or CR is reached) then par_trend_mod=1;
13    if (par_trend_mod = 1)  $\mathcal{E}$ (minimum  $\varphi_p/\varphi_g$  or CR is reached) then par_trend_mod=0;
14    if (par_trend_mod == 0) then
15      | DE case:  $CR=CR + 0.1$  / PSO case:  $\varphi_p=\varphi_p + 0.1$ ;  $\varphi_g=\varphi_g - 0.1$ ;
16      | else
17      | DE case:  $CR=CR - 0.1$  / PSO case:  $\varphi_p=\varphi_p - 0.1$ ;  $\varphi_g=\varphi_g + 0.1$ ;
18      | end
19    end
20  /* (3) RESIZE AND/OR RESTART POPULATION. Algorithm 5 for details. */
21  if (STATE = 3) then
22    | Restart_Method(P, it_consec_impr, it_little_impr, it_stuck, pop_size, nvars,
23    | growth_trend_popul);
24  end
25  /* (4) CALL OPTIMIZATION METHOD (PSO or DE). Algorithm 1 or 2 for details. */
26  new_xbest  $\leftarrow$  Optimization_Method(P);
27  if (new_xbest improves xbest) then
28    if (((xbest - new_xbest)/xbest)*100  $\geq$  0.1) then
29      | it_little_impr, it_stuck=0;
30      | it_consec_impr=it_consec_impr+1;
31    else
32      | it_consec_impr, it_stuck=0;
33      | it_little_impr=it_little_impr+1;
34    end
35    xbest =new_xbest;
36  else it_stuck=it_stuck+1; it_consec_impr=0;
37  /* (5) CALCULATING THE CURRENT STATE */
38  if (it_little_impr > 20) or (it_stuck > 20) then
39    | if (STATE = 1) then growth_trend_popul=0;
40    | else if (STATE = 4) then growth_trend_popul=1;
41    | STATE=3;
42  else if (it_stuck  $\geq$  10) then STATE=1 ;
43  else if (it_little_impr  $\geq$  10) then STATE=4 ;
44  else if (it_consec_impr  $\geq$  2) then STATE=2 ;
45  else STATE=0;
46 until Stop conditions;
```

Algorithm 5: Restart method scheme.

```
1 Function Restart_Method(P, it_consec_impr, it_little_impr, it_stuck, pop_size, nvars,  
   growth_trend_popul):  
2   it_consec_impr, it_little_impr, it_stuck = 0;  
3   addpop = nvars;  
4   if (growth_trend_popul = 0) then  
5     restart_flag = 0;  
6     if (pop_size - addpop) ≥ nvars then  
7       | pop_size = pop_size - addpop;  
8     end  
9   else  
10    restart_flag = 1;  
11    if (pop_size + addpop) ≤ nvars * 5 then  
12      | pop_size = pop_size + addpop;  
13    end  
14  end  
15  Resize population P creating or deleting solutions, according to new pop_size;  
16  if (restart_flag = 1) then  
17    | Random restart of all solutions of P;  
18  end
```

434 already explained counters *it_stuck*, *it_consec_impr*, and *it_little_impr*, and
435 also updating the best solution if necessary; (5) and finally, with the data
436 obtained in the previous steps, it is decided whether the algorithm must make
437 a transition to another state.

438 Algorithm 5 shows the restart procedure. PMA invokes this procedure
439 passing the population and its size, the number of problem variables *nvars*,
440 the counters on which the state changes depend, and a new flag called
441 *growth_trend_popul*. This flag is a binary variable that indicates whether
442 the population must be increased or decreased. The amount to increment or
443 decrement, represented by variable *addpop*, is equal to the number of problem
444 variables, this value being also the minimum population size. The maximum
445 population size is set to five times *nvars*. Thus, the PMA method does not
446 allow to exceed these size bounds.

447 If the population size is reduced, the solutions are randomly restarted
448 to introduce diversity. On the other hand, if the population is increased,
449 the solutions remain unchanged and the diversity is provided by the new
450 population members.

451 Figure 2 tries to explain graphically with a very simple example how the
452 reset mechanism can help the method when it is stuck. In iteration 1, a
453 population method has different solutions scattered across the search space
454 (pink points), and one of them is in a promising region (red point). In

455 successive iterations, the best solution is stuck in that promising region,
456 attracting the rest of the solutions. Later, in iteration N , all the pink points
457 are in the vicinity of the best solution, and the search will appear to be
458 stuck in the local optimum. The reason is that the method does not have
459 the capacity to generate solutions to escape from that region. Thus, the
460 restart mechanism comes into play in iteration $N+1$, randomly restarting the
461 solutions without losing the best known solution. In the following iterations,
462 the movements of the pink points are influenced again by the attraction
463 of the local minimum where the red point is located, but this time in the
464 iteration $N+2$, one of the points follows a different path and reaches a more
465 promising area in the search space, becoming the new best known value, and
466 attracting the rest of the solutions to this new region.

467 We refer to PMA as a template because, although in this work it has been
468 applied to the DE and the PSO methods, the proposed features can be easily
469 extended to other population-based heuristics such as genetic algorithms or
470 scatter search methods. Thus, throughout the present work, PMA DE or
471 PMA PSO actually refers to the application of this template to the DE and
472 PSO methods respectively.

473 Furthermore, when adaptive scheme proposed is applied to DE requires
474 an additional comment. The mutation strategy used for our PMA DE is
475 `rand-to-pbest/1/bin`, being almost exactly equal to strategy defined in
476 Expression 4.1, but with the difference that *pbest* is a randomly chosen solu-
477 tion between the p best solutions. Thus, depending to state, the size of pbest
478 set can be bigger (exploration), or smaller (specialization).

479 Comparing the proposed adaptation strategy with that implemented in
480 other methods as SaDE or jDE, where the algorithms have a learning time
481 to try to know what settings are the more successful, our proposal changes
482 their parameters basing on try to understand the current status of the search:
483 e.g. trapped in local optima, moved fast convergence, or stucked in flatted
484 surfaces.

485 6. Experimental results

486 In order to assess the efficiency of our proposal, different experiments
487 have been performed to compare the PMA template applied to PSO and DE
488 with the original versions of these heuristics as well as other optimization
489 methods already implemented in Gadget. The rest of this section will use
490 the acronyms introduced in Table 1 to simplify the explanations.

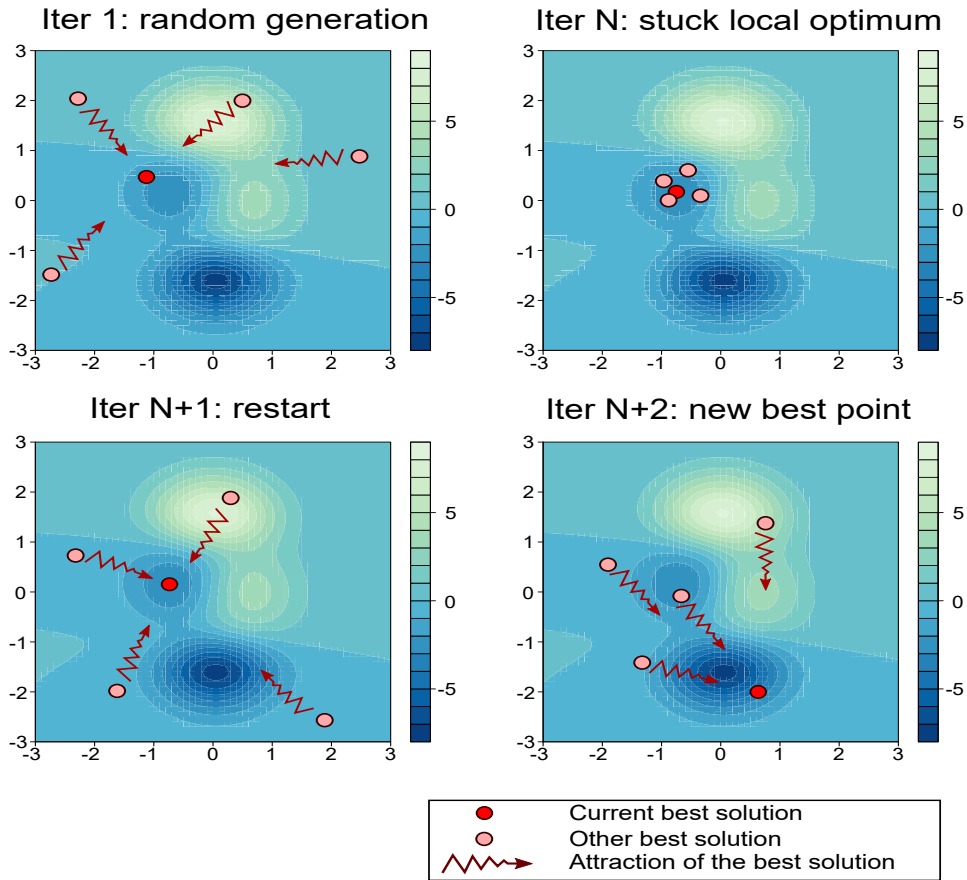


Figure 2: An example of the benefits of the multi-restart mechanism proposed. The example is minimizing the objective function.

491 The following three challenging optimization problems were used to check
 492 whether the enhancements proposed are adequate for the optimization of the
 493 models generated by Gadget:

- 494 • *Hake model* [60]: It was developed to assess the southern hake stock
 495 and give catch advice to EU through ICES (International Council for
 496 the Exploration of the Sea), examining complex fleet interactions and
 497 discards. It contains 62 continuous variables to be estimated.
- 498 • *Tusk model* [61]: It is an actual assessment model used to give tactical
 499 advices and it is based on over thirty years of data about a single-species
 500 of tusk (*brosme brosme*) in Icelandic waters. It was developed by the

Table 1: **Methods used in the experiments.**

Method	Description
PSO	Sequential Particle Swarm Optimization.
PMA PSO	Parallel Multi-restart Adaptive Particle Swarm Optimization.
APSO	Adaptive Particle Swarm Optimization [42].
CLPSO	Comprehensive Learning Particle Swarm Optimization [43].
DE	Sequential Differential Evolution.
PMA DE	Parallel Multi-restart Adaptive Differential Evolution.
SaDE	Self-adaptive Differential Evolution [41].
JDE	Self-adaptive Differential Evolution [39, 40].
SA	Sequential implementation of Simulated Annealing method.
SA specul	Speculative parallel version of Simulated Annealing proposed in [23].
HJ	Sequential implementation of Hooke and Jeeves method.
HJ specul	Speculative parallel version of Hooke and Jeeves proposed in [23].

501 MRI (Marine Research Institute, Iceland), and it is used by ICES as
 502 the basis for catch advice. It contains 47 continuous variables to be
 503 estimated.

- 504 • *Haddock model* [62]: It is a single-species, single-area model used to
 505 model the Icelandic haddock that is provided as an example with Gad-
 506 get (it can be downloaded from the Gadget web [6]). It is a toy example
 507 used for illustrative purposes and its parameter space is fairly limited,
 508 containing 38 continuous variables to be estimated.

509 The experiments reported here have been performed in a multicore server
 510 whose main hardware and software features are described in Table 2. The
 511 optimization level **03** was used in all the compilations. Moreover, due to the
 512 stochastic properties existing in the different heuristics used, each experiment
 513 reported in this section was performed 30 times in order to compare fairly
 514 the different optimization methods.

515 The experiments carried out are presented in three subsections. The first
 516 one is a comparative, using a single core, of the PMA template versus dif-
 517 ferent configurations of the original implementations of the DE and PSO
 518 algorithms. The aim is to prove the reliability of the tuning and restart
 519 mechanisms provided with the PMA template. The second one evaluates
 520 the efficiency and scalability of the parallelization technique implemented in
 521 the PMA proposals using different number of cores. The third one com-
 522 pares the PMA PSO and DE algorithms with the SA and HJ methods, both
 523 sequentially and in parallel, under two complementary points of view [63]:
 524 horizontal and vertical view approaches.

Table 2: **Experimental environment.**

Feature	Value	Feature	Value
CPUs/Node	2 x Intel Xeon E5-2680 v3	Memory/node	64GB DDR4
#cores/CPU	12	Compiler	g++ 6.3.0
Total #cores	$2 \times 12 = 24$	Compiler flags	-O3
CPU Family	Haswell	OS	Red Hat Enterprise
CPU Frequency	2.5 GHz		Linux Server 6.7

Table 3: **List of configuration parameters used in PSO and DE implementations, selected according to [56, 57, 58, 59].**

method	φ_1	φ_g	popul. size	ω
PSO Configuration 1	2.0	2.0	nvars \times 3	0.7
PSO Configuration 2	2.0	2.0	nvars	0.7
PSO Configuration 3	0.75	0.75	nvars	0.7
PSO Configuration 4	2.0	2.0	nvars \times 3	adaptive ¹
APSO	adaptive	adaptive	nvars \times 3	adaptive
CLPSO	2.0	-	nvars \times 3	0.7
PMA PSO	adaptive	adaptive	adaptive	adaptive
method	CR	F	popul. size	mutation Strategy
DE Configuration 1	0.9	0.8	nvars \times 5	best/2/bin
DE Configuration 2	0.9	0.8	nvars \times 5	current-to-rand/1/bin
DE Configuration 3	0.9	0.8	nvars \times 5	current-to-best/1/bin
DE Configuration 4	0.9	0.8	nvars \times 5	rand-to-best/1/bin
JDE	adaptive	adaptive	nvars \times 5	rand/1/bin
SaDE	adaptive	adaptive	nvars \times 5	adaptive
PMA DE	adaptive	adaptive	adaptive	rand-to-pbest/1/bin

¹ reducing ω along the nvars \times 3

525 6.1. Comparison with other PSO and DE configurations

526 There are many configurable parameters in DE and PSO whose selection
527 may have a great impact in the speed of convergence. In order to evaluate
528 the performance of the functionalities proposed by the PMA template, this
529 has been compared sequentially, i.e. using a single core, with a set of versions
530 of these methods configured with different typical values, which are shown
531 in Table 3.

532 The results obtained appear in Table 4. Each experiment consisted of
533 30 independent runs, the stopping criterion being the execution time. The
534 table shows for each optimization problem, the mean value and the standard
535 deviation of the best cost function obtained by each optimization method
536 executed during 1 hour. Let us remember that the lower the value, the
537 better, because the goal is *minimize* the objective function. Moreover, the
538 mean number of evaluations of the cost function performed is also reported.

539 According to the results obtained, both PMA PSO, and particularly PMA
540 DE, achieve higher quality solutions than the rest of the configurations in the

Table 4: Comparison of the proposals with other typical implementations of PSO and DE. Stopping criterion: 1 hour.

method	Hake model		Tusk model		Haddock model	
	mean fbest±std	mean evals	mean fbest±std	mean evals	mean fbest±std	mean evals
PMA PSO	1029.48±39.5	190364	6566.46±106.1	187249	0.88±0.00	293133
PSO Configuration 1	1376.95±122.1	181046	8978.73±516.5	180926	1.49±0.3	303156
PSO Configuration 2	1339.96±135.9	182474	9339.37±529.6	183661	1.75±0.6	322347
PSO Configuration 3	1527.93±99.3	179642	11195.56±601.1	179865	2.24±0.4	290082
PSO Configuration 4	1339.89±135.9	185952	9336.06±530.0	197323	2.26±0.5	292838
APSO	1124.80±66.5	197658	7631.23±346.0	190132	1.34±0.1	300127
LCPSO	1267.25±25.0	190131	8024.11±72.5	193422	1.17±0.0	299717
PMA DE	1004.05±9.2	180160	6540.71±65.3	191108	0.85±0.0	300568
DE Configuration 1	1461.42±40.2	180874	10529.41±171.5	181545	2.28±0.6	299459
DE Configuration 2	1445.37±33.2	180957	9470.96±156.3	181357	1.30±0.0	288971
DE Configuration 3	1453.17±35.3	171688	9516.29±157.7	172701	1.32±0.03	279515
DE Configuration 4	1128.02±82.7	178167	6984.08±218.6	185274	1.20±0.7	298623
JDE	1157.71±8.7	184160	7026.47±34.4	185540	0.86±0.0	290131
SaDE	1180.29±33.3	167286	7361.59±285.0	170141	0.88±0.0	280061

541 same threshold of time. Regarding the number of evaluations carried out,
542 they were quite similar across all the cases for each model considered.

543 Figure 3 presents the same results, but emphasizing the distribution of
544 the best fitness of the cost function obtained for each run and parameter
545 configuration through violin plots. It can be observed that our proposal
546 improves the quality of the achieved solution, being the median lower than
547 for the other methods. Besides, the dispersion in the results is smaller, thus
548 increasing the reliability of the method.

549 Due to the stochasticity existing in metaheuristics, it is good practice
550 to validate the results using some type of statistical test [64]. Thus, the
551 Wilcoxon Rank-sum test has been applied to check the statistical difference
552 among the results set of our proposals versus the others the adaptive methods
553 used.

554 These non-parametric test were carried on by pairs obtaining a p-value,
555 which should be smaller than the significance level ($\alpha=0.05$) to probe that
556 the two results set are different. Table 5 shown this comparative, proving
557 there are not a statistically similar results than our proposals PMA DE and
558 PMA PSO. Other parameters in the table are R^+ and R^- , being the sum of
559 the positive/negative ranks of the comparison of the sets. If R^+ is greater,
560 the first method has better results than the second one, and if R^- is lower,
561 it means the opposite case. Thus, the ranges in the table show: (1) our
562 proposals are superior to the rest of the methods, (2) PMA DE has worked

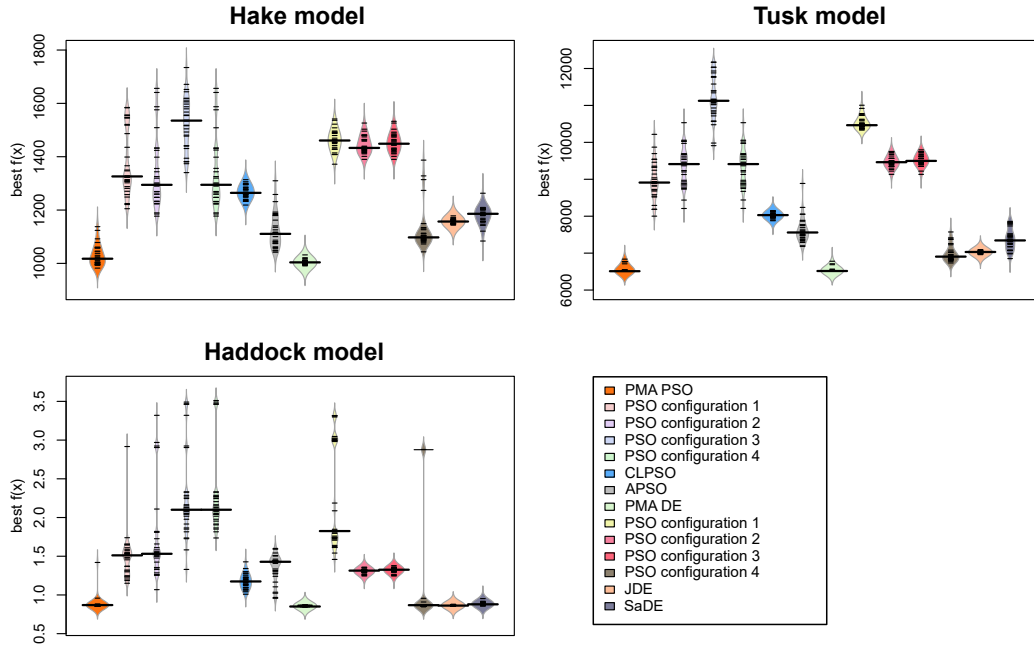


Figure 3: Violin plots corresponding with the results shown in Table 4.

563 better in Hake and Haddock models, and (3) PMA PSO has won in Tusk
 564 model.

565 Altogether, it can be concluded that our proposals have explored the
 566 search space better than the classic versions of DE and PSO, and also than
 567 other adaptive implementations, obtaining excellent results without spending
 568 time on tuning the configuration parameters.

569 *6.2. Performance evaluation of the parallelization*

570 The parallelization implemented in our proposal follows a shared memory
 571 scheme that relies on the OpenMP standard in which the work is distributed
 572 among the available processors (cores) when the search algorithm evaluates
 573 new generated solutions.

574 This subsection evaluates the scalability of the PMA template with the
 575 two search methods (DE and PSO) on the three Gadget models described.
 576 Since the PMA template introduces variations in the population size of the
 577 method through its adaptation mechanism, in order to make a fair study, 30
 578 runs have been performed per test, using the mean value of the measured

Table 5: **Wilcoxon signed ranks test with a significance level $\alpha = 0.05$.**

Hake model							
Comparison	R ⁺	R ⁻	p-value	Comparison	R ⁺	R ⁻	p-value
PMA PSO vs APSO	450	15	1.25E-9	PMA DE vs APSO	465	0	1.69E-17
PMA PSO vs CLPSO	465	0	1.69E-17	PMA DE vs CLPSO	465	0	1.69E-17
PMA PSO vs jDE	465	0	1.69E-17	PMA DE vs jDE	465	0	1.69E-17
PMA PSO vs SaDE	465	0	3.21E-16	PMA DE vs SaDE	465	0	1.69E-17
PMA PSO vs PMA DE	97	368	0.017	PMA DE vs PMA PSO	368	97	0.017
Tusk model							
Comparison	R ⁺	R ⁻	p-value	Comparison	R ⁺	R ⁻	p-value
PMA PSO vs APSO	465	0	1.69E-17	PMA DE vs APSO	465	0	1.69E-17
PMA PSO vs LCPSO	465	0	1.69E-17	PMA DE vs LCPSO	465	0	1.69E-17
PMA PSO vs jDE	465	0	1.69E-17	PMA DE vs jDE	465	0	1.69E-17
PMA PSO vs SaDE	465	0	1.69E-17	PMA DE vs SaDE	465	0	1.69E-17
PMA PSO vs PMA DE	250	215	0.022	PMA DE vs PMA PSO	215	250	0.022
Haddock model							
Comparison	R ⁺	R ⁻	p-value	Comparison	R ⁺	R ⁻	p-value
PMA PSO vs APSO	464	1	1.20E-10	PMA DE vs APSO	465	0	2.99E-11
PMA PSO vs LCPSO	459	6	5.06E-10	PMA DE vs LCPSO	465	0	2.99E-11
PMA PSO vs jDE	145	320	0.025	PMA DE vs jDE	373	92	0.045
PMA PSO vs SaDE	366	99	1.67E-3	PMA DE vs SaDE	454	11	9.20E-9
PMA PSO vs PMA DE	22	443	4.42E-7	PMA DE vs PMA PSO	443	22	4.42E-07

579 execution time to compute the speedup. The stopping criterion was based
 580 on a maximum number of evaluations.

581 Figure 4 shows the speedup obtained when using from 1 to 24 threads,
 582 as this is the number of cores in the experimental environment. A good
 583 scalability is observed in the case of the Hake model, being a bit worse
 584 for the Tusk model, and finally limited for the Haddock model, which only
 585 evolves positively up to 8 threads. This behavior is strongly associated to
 586 the problem size: larger problems naturally scale better than smaller ones.
 587 Indeed, the larger the population, the size of the problem and its resolution
 588 complexity, the more noticeable the effect of the parallelization, since there
 589 will be more effort to be distributed among the processors in each iteration.

590 6.3. Comparison with other methods

591 The PMA template is compared now with other enhanced optimization
 592 methods implemented in Gadget, namely the speculative parallelization of
 593 Simulated Annealing and Hooke & Jeeves [23], **and with a naive parallelisa-**
 594 **tion of SaDE and APSO methods implemented for us. We develop a parallel**
 595 **version of these methods using openMP, following the same strategy than Al-**
 596 **gorithm 3, with the aim to make a fair comparison.** It must be noticed that
 597 comparing different stochastic optimization methods is not a trivial task in

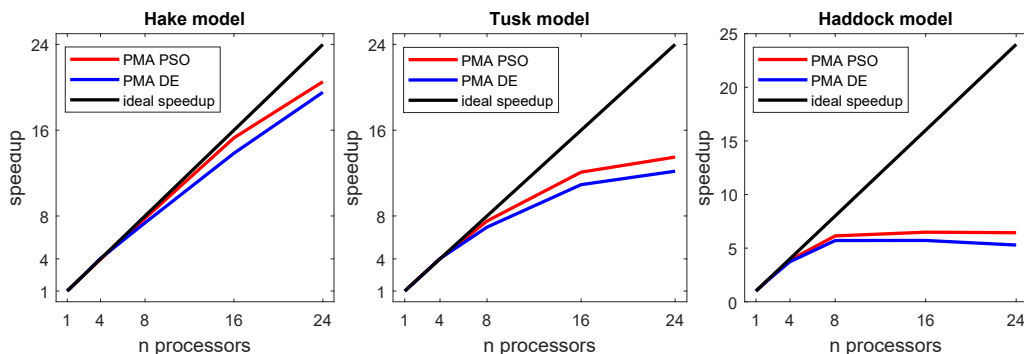


Figure 4: Speedup curves from PMA PSO and PMA DE. Stopping criteria: maximum number of evaluations reached = $10e5$.

598 global optimization, particularly in real problems where the global solution
 599 is not known. For example, a solver can converge very fast to the vicinity
 600 of a good solution, but it can get stuck there for a long time. Another one
 601 may have a slower convergence at the beginning, but achieve more precise
 602 solutions without losing time in local optima. This way, deciding when the
 603 algorithm is stopped can determine whether one method is better than other.
 604 Therefore, in this subsection we use two complementary points of view [63]
 605 to compare the different methods, which helps better understand the im-
 606 provements obtained in our proposal: (1) a vertical view approach, where
 607 all the experimental runs are carried on during a predefined time, using to
 608 compare them the quality of the solutions obtained, and (2) a horizontal view
 609 approach, where the experiments use a stopping criterion based in reaching a
 610 target value, the comparison between them being based on the time needed
 611 to achieve it.

612 *Vertical approach*

613 In this subsection the PMA template has been compared with the sequen-
 614 tial and the speculative parallel implementation of SA and HJ algorithms
 615 using the vertical approach. **Moreover, results of openMP parallelisation of**
 616 **SaDE and APSO were included.** 30 runs were performed for each method,
 617 with a stopping criterion based on a predefined runtime equal to 1 hour.
 618 Hence, all the experiments had the same computational effort, and we can
 619 make a fair analysis of the quality of the solutions. Table 6 shows the ob-
 620 tained results. The mean and the standard deviation was reported for each
 621 experiment, and also the mean number of evaluations of the cost function

Table 6: **Analysis of solution quality in the proposed PMA PSO and PMA DE, with respect to the current methods used in Gadget, and popular versions of DE and PSO.** Stopping criteria: 1 hour of convergence time. SA settings: temperature = 1000, reduction factor = 0.85, step length = 1 and bound ratio = [0.3-0.7]. HJ settings: $\rho = 0.5$ and $\lambda = 0$.

method	num #thr	Hake model		Tusk model		Haddock model	
		mean fbest±std	mean evals	mean fbest±std	mean evals	mean fbest±std	mean evals
SA	1	6.66E13±3.6E14	182595	6518.27±6.0	186960	1.27±0.1	295505
	2	1609.44±1604.2	358721	6519.40±13.1	367975	1.13±0.2	537013
SA specul.	4	1170.68±429.0	495993	2.73E4±3.1E4	604012	1.14±0.1	683630
	8	1346.19±815.0	766663	3.54E4±3.3E4	980148	1.00±0.1	781493
	16	1116.23±253.3	1380884	3.77E4±3.8E4	1321137	1.12±0.2	711627
	24	1027.80±48.2	2098514	3.11E4±3.5E4	1308580	0.89±0.1	610720
HJ	1	1416.00±286.1	168992	1.73E4±1.9E4	176677	1.76±0.6	264419
HJ specul.	2	1413.97±287.1	326258	1.73E4±1.9E4	362748	1.75±0.6	505295
	4	1141.36±133.9	637125	1.56E4±1.6E4	687852	1.73±0.7	962520
HJ specul.	8	1102.55±92.3	1230323	1.42E4±1.6E4	1201591	1.80±0.9	1510076
	16	1070.85±100.1	2447248	1.47E4±1.6E4	1877228	1.82±0.9	1789527
	24	1061.54±101.2	3033093	1.48E4±1.6E4	2219249	1.56±0.8	1769972
	1	1029.48±39.5	190364	6581.89±111.9	187249	0.88±0.0	293133
PMA PSO	2	1016.12±31.5	357711	6542.49±83.8	396037	0.86±0.0	600122
	4	1007.34±29.5	713655	6533.78±78.5	778649	0.86±0.0	1153273
	8	996.60±23.2	1416943	6532.92±78.7	1477452	0.86±0.0	1941454
	16	988.71±20.2	2804966	6532.85±78.8	2546702	0.86±0.0	2016558
	24	984.81±19.0	4141767	6532.85±78.8	2759196	0.86±0.0	2012913
PMA DE	1	1004.05±9.2	180160	6540.71±65.3	191108	0.85±0.0	300568
	2	994.43±7.2	357697	6519.38±36.2	373525	0.85±0.0	576810
	4	986.16±6.4	719796	6507.47±0.8	735574	0.85±0.0	1154378
	8	979.84±4.9	1400523	6507.02±0.0	1787486	0.84±0.0	1991550
	16	974.69±3.7	2828591	6507.02±0.0	2488887	0.84±0.0	2085913
	24	972.06±14.0	4222821	6507.02±0.0	2787086	0.84±0.0	2129764
parallel APSO	1	1124.80±66.5	197658	7631.23±346.0	190132	1.34±0.1	300127
	2	1110.91±70.6	353988	7500.41±336.9	391014	1.34±0.1	585067
	4	1090.52±72.5	747078	7294.21±289.1	775245	1.33±0.1	1021268
	8	1073.77±71.2	1521684	7034.01±206.5	1467456	1.32±0.1	1874011
	16	1067.06±69.7	2584057	6906.29±218.0	2307418	1.32±0.1	2020037
	24	1065.17±68.0	4398336	6916.99±160.8	2801132	1.31±0.1	2230029
parallel SaDE	1	1180.29±33.3	167286	7361.59±285.0	170141	0.88±0.0	280061
	2	1045.43±23.8	348371	6615.73±15.7	366621	0.86±0.0	510081
	4	987.02±15.7	701042	6521.90±50.9	700566	0.85±0.0	1005161
	8	969.37±3.2	1201394	6515.63±47.1	1301221	0.84±0.0	1750125
	16	966.94±3.5	2644281	6507.02±0.0	2158616	0.84±0.0	2076131
	24	965.49±1.3	4035211	6507.02±0.00	2523166	0.84±0.0	2011131

622 performed during the execution time.

623 Analyzing the results, both in the sequential case and using different num-
624 bers of threads, PMA DE and PMA PSO obtain higher quality solutions than
625 SA and HJ in the Hake and Haddock models. Moreover, our proposals al-
626 ways manage to improve the solution when more threads are added. This,

627 however, does not always happen in the speculative parallelization versions
628 of SA and HJ. In the Tusk model, SA has obtained very good results, sequen-
629 tially and with its speculative version, using 2 threads, improving slightly the
630 PMA implementations with the same resources. In contrast, the speculative
631 parallelization in SA has a very poor performance when more threads are
632 added. This type of parallelization tries to predict and compute in parallel
633 the paths where the search could go, obtaining good results in Haddock and
634 Hake models. However, it seems to have a very irregular behavior especially
635 for the Tusk model, where a lot of runs get stuck in local optima. For more
636 details of this parallel version of SA and HJ have been shown in [23].

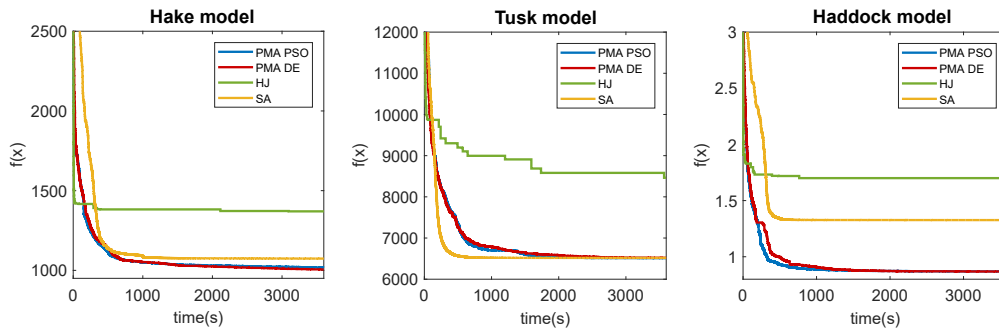
637 On the other hand, our proposals obtained a far superior results than
638 the adaptive method APSO. PMA DE also reaches faster to the vicinity of
639 the global optimum than SaDE in the cases of Tusk and Haddock models.
640 In Hake model, in spite of PMA DE returned the best solution values with
641 less computational resources, SaDE achieved a excelent result with more
642 than 4 parallel processors. These results are due to the efficiency of the
643 SaDE adaptation, which is based on learning memory, so that once many
644 evaluations of the objective function have been carried out, the metaheuristic
645 has been well tuned. However, a long numbers of iterations of the algorithm
646 have had consumed to achieve this situation.

647 While Table 6 shows a summary of the final solution obtained in the
648 different experiments, it is also interesting to analyze how the evolution of the
649 search has been along the different runs carried out. Figures 5(a), 5(b), 5(c)
650 and 5(d) show the convergence curves for the sequential and the parallel
651 methods with 4, 8 or 24 threads, respectively. In both cases, each line of the
652 graph represents the convergence curves for those experiments that fall in the
653 median values of the results distribution for each instant of time. The results
654 show that the PMA proposal has always a better convergence time, that is,
655 a good quality solution is found in less time, except for the Tusk model using
656 the sequential method, where the SA algorithm converges faster.

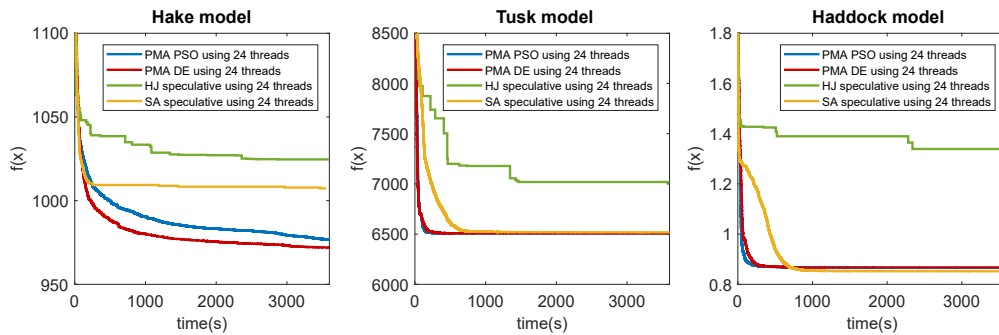
657 *Horizontal approach*

658 In this subsection an additional point of view, the horizontal approach,
659 is included to complete the understanding of the benefits provided by our
660 proposal. Thus, new experiments have been performed with a stopping cri-
661 terion based on reaching a solution with an acceptable quality, so that the
662 analysis focuses on the computational time needed to reach that point.

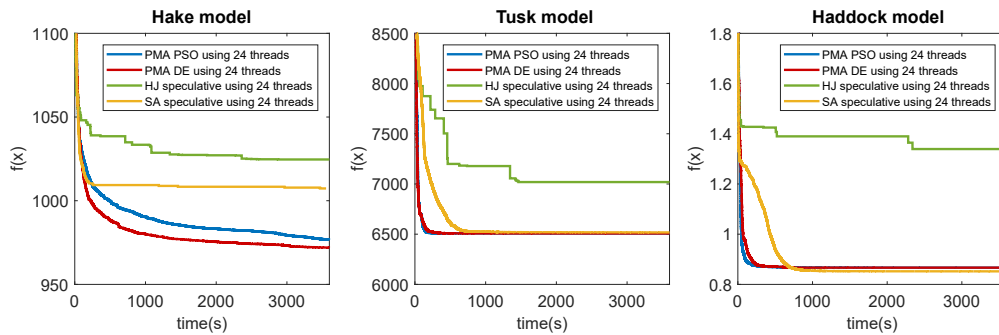
663 The selected target solutions, or VTR (value to reach), are related to the



(a) Convergence curves for the sequential methods



(b) Convergence curves for the methods using 8 threads



(c) Convergence curves for the methods using 24 threads

Figure 5: Convergence curves for those experiments that fall in the median values of the results distribution [ESTOUNAS XENERANDO]

664 best points obtained in the results using the vertical approach: 963.90 in the
 665 Hake model, 6507.02 in the Tusk model, and 0.849 in the Haddock model.

666 The aim in the experiments using the horizontal view is to reach values,
667 valued by the developers of the models as with quality enough, that are at
668 a distance of approximately 5% with respect to the best solutions previously
669 obtained. Thus, the VTRs of these tests are the following: 1016.36 in the
670 Hake model, 6832.37 in the Tusk model, and 0.891 in the Haddock model.
671 Furthermore, since not all tests are able to reach these VTRs in a reasonable
672 time, a new condition is added to the stop criterion: a maximum execution
673 time equal to 3 hours.

674 Table 7 shows the mean and standard deviation of the runtime needed to
675 reach the VTR for each model, using the different methods with a different
676 number of threads. Besides, the column named "%hits" reports the percent-
677 age of the 30 runs that managed to reach the target value before the time
678 threshold (3 hours).

679 For the Hake and Haddock models, it is observed that the PMA proposals
680 need shorter times to reach acceptable solutions. In addition, the percentage
681 of success of the different runs is higher, particularly when using the DE
682 method, where all the runs achieve the VTR before the maximum time.
683 Although in the Tusk model the SA algorithm has a better performance in
684 the sequential version and with a reduced number of threads, it behaves badly
685 when the number of threads grows, being overtaken by our proposals when
686 the number of processors used is more than four. This is because, although
687 PMA DE and PMA PSO have a slow behavior with few processors, they
688 scale very well when more cores are added, thus reducing considerably the
689 execution time in the parallel versions.

690 Figure 6 shows, using Violin plots, the distribution of the runtime of
691 the different optimization methods for 24 threads. It can be observed that
692 the proposed PMA methods obtain a better median than HJ and SA in all
693 the models mainly because in these two latter methods many executions get
694 stuck in local minima.

695 *6.4. Application to other optimization problems*

696 Finally, as PMA template can be applied to other types of bound-constrained
697 optimization problems, we compared the performance of our proposals versus
698 other adaptive version of DE and PSO as SaDE and APSO, using the pop-
699 ular benchmarks CEC 2013 [65], where there are implemented classical and
700 hard to solve synthetic functions, presenting many of them multimodality as
701 in the Gadget problems.

Table 7: Dispersion of execution times to reach a minimum quality solution. Stopping criteria: (1) a predefined value to reach (VTR): hake=1016.364258, tusk=6832.373331 and haddock=0.891534, and (2) maximum time 3 hours.

method	num #thr	Hake model		Tusk model		Haddock model	
		mean time(s) \pm std	%hits	mean time(s) \pm std	%hits	mean time(s) \pm std	%hits
SA	1	9128 \pm 3684	20.0%	298 \pm 30	100.0%	10800 \pm 0	0.0%
	2	7036 \pm 5048	36.6%	129 \pm 11	100.0%	8767 \pm 3914	20.0%
SA specul.	4	5503 \pm 5264	56.6%	6513 \pm 5341	40.0%	8784 \pm 3908	20.0%
	8	5495 \pm 5339	53.3%	7885 \pm 4775	26.6%	5669 \pm 4895	56.6%
	16	5416 \pm 5335	53.3%	5198 \pm 5377	50.0%	8223 \pm 4444	30.0%
	24	4105 \pm 5106	66.6%	5068 \pm 5454	53.3%	1226 \pm 2609	93.3%
HJ	1	10444 \pm 1954	3.3%	9079 \pm 3603	20.0%	10800 \pm 0	0.0%
HJ specul.	2	10443 \pm 1959	3.3%	8942 \pm 3820	20.0%	10721 \pm 434	3.3%
	4	9940 \pm 2797	10.0%	7763 \pm 4757	30.0%	10800 \pm 0	0.0%
HJ specul.	8	8965 \pm 3726	23.3%	6466 \pm 5180	46.6%	10545 \pm 1244	10.0%
	16	7695 \pm 4634	33.3%	6381 \pm 5202	43.3%	10444 \pm 1952	3.3%
	24	7410 \pm 4763	36.6%	6195 \pm 5119	46.6%	10109 \pm 2635	6.6%
	PMA	1	5696 \pm 4362	63.3%	1027 \pm 1125	100%	1288 \pm 1090
PSO	2	4420 \pm 4268	76.7%	513 \pm 559	100%	680 \pm 587	100%
	4	3313 \pm 4034	83.3%	263 \pm 286	100%	356 \pm 307	100%
PSO	8	2464 \pm 3722	86.7%	138 \pm 147	100%	211 \pm 177	100%
	16	1818 \pm 3346	90.0%	84 \pm 87	100%	190 \pm 162	100%
	24	1488 \pm 3006	93.3%	73 \pm 75	100%	189 \pm 164	100%
	PMA	1	1264.10 \pm 755.8	100%	659.18 \pm 479.8	100%	602.95 \pm 242.4
DE	2	714 \pm 610	100%	328 \pm 238	100%	299 \pm 120	100%
	4	354 \pm 300	100%	166 \pm 120	100%	154 \pm 61	100%
DE	8	194 \pm 164	100%	93 \pm 67	100%	92 \pm 36	100%
	16	102 \pm 86	100%	53 \pm 37	100%	74 \pm 29	100%
	24	71 \pm 58	100%	41 \pm 28	100%	74 \pm 29	100%
	parallel	1	9070 \pm 2924	26.6%	8931 \pm 2706	36.6%	10115 \pm 2089
APSO	2	6917 \pm 3278	60.0%	6925 \pm 3150	63.3%	9878 \pm 2812	10.0%
	4	6840 \pm 3225	63.3%	6620 \pm 3131	66.6%	9656 \pm 2993	13.3%
	8	6403 \pm 3410	63.3%	3779 \pm 124	100%	8776 \pm 3145	30.0%
	16	5845 \pm 3315	70%	3629 \pm 185	100%	8752 \pm 3182	30.0%
parallel	24	5753 \pm 3237	73.3%	3622 \pm 306	100%	8286 \pm 3366	36.6%
	1	7214.94 \pm 1669.5	93.3%	3675.32 \pm 871.0	100%	2102.79 \pm 391.4	100%
SaDE	2	3924.66 \pm 1732.3	100%	3804.20 \pm 1491.0	100%	1008.05 \pm 204.9	100%
	4	1801.60 \pm 574.6	100%	907.33 \pm 187.8	100%	546.990 \pm 136.3	100%
SaDE	8	1114.14 \pm 367.9	100%	546.75 \pm 144.1	100%	317.25 \pm 65.2	100%
	16	485.51 \pm 128.9	100%	293.91 \pm 73.2	100%	294.22 \pm 76.9	100%
	24	355.24 \pm 85.0	100%	213.01 \pm 46.8	100%	274.21 \pm 71.2	100%

702 The experiments carried out follow the typical procedure for CEC2013
703 benchmarks: a number of different executions is performed for each function,
704 using a stopping criterion based on reach to predefined number of evaluation
705 of the objective function (being in this case equal to dimension of the problem
706 $\times 1E4$). Thus, once the experiments completed, a comparison can be made
707 with the quality of results that has been reached in each method.

708 Regarding to the size of problems selected, we choose a dimension equal

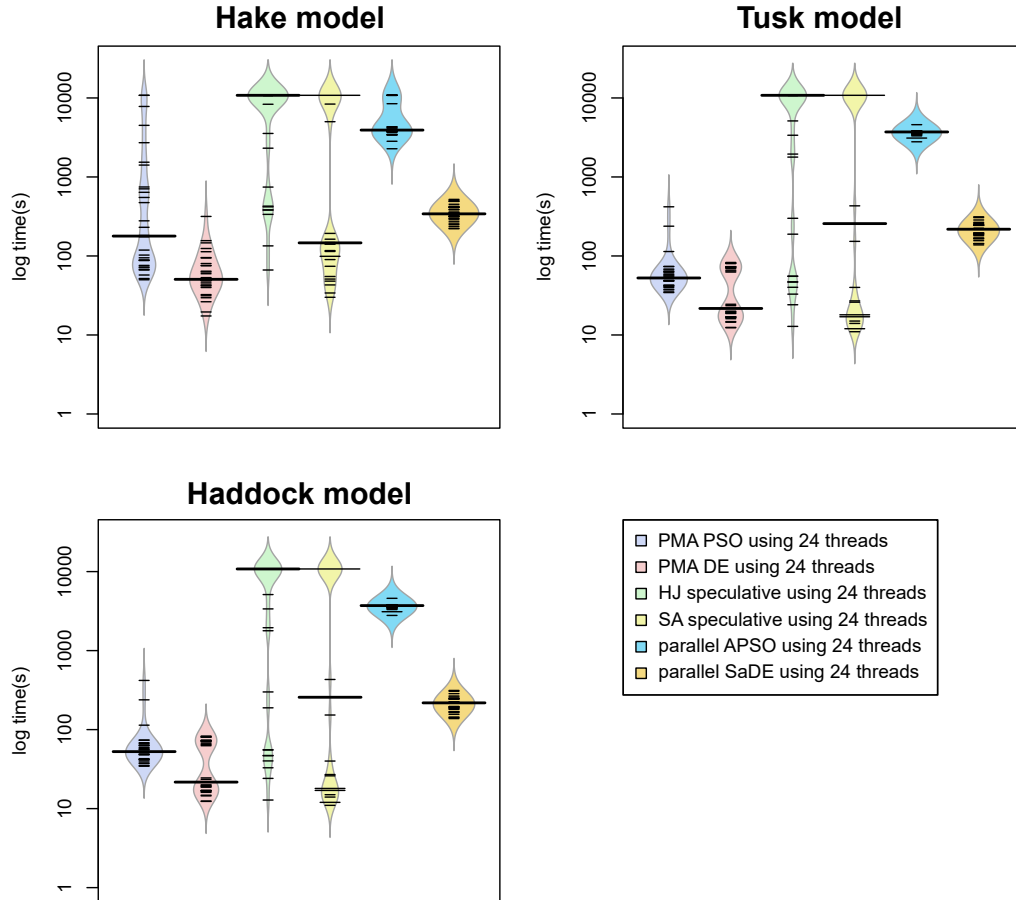


Figure 6: Violin plots corresponding with the execution time needed to obtain the target value for each method, using 24 threads.

709 to 50, because is the higher for this suite of benchmarks. It can be shown in
 710 previous sections, Gadget problems are complex problem to solve. For this
 711 reason, we are interested in evaluating the performance of our methods in
 712 the most difficult cases of CEC2013.

713 Table 8 shown the results for PMA DE and PMA PSO versus APSO and
 714 SaDE. For each function, the mean best quality solution obtained and their
 715 standard deviation is reported. The entries marked in bold show the method
 716 with the best performance for a specific benchmark. Therefore, the proposed

Table 8: **Best solution found in CEC2013 [65] benchmarks using dimension problem equal to 50 and a stopping criterion based on achieve to 500000 (dim×10000) evaluations of objective function.**

Fun.	PMA DE		PMA PSO		SaDE		APSO	
	fbest	±std	fbest	±std	fbest	±std	fbest	±std
f-1	4.7E-6	9.8E-6	1.E-19	5E-19	2.2E-2	6.5E-2	1.03	1.3
f-2	7.3E+6	2.4E+6	7.89E+7	2.3E+7	2.23E+7	7.5E+7	7.89E+7	2.3E+7
f-3	4.96E+6	9.0E+6	6.03E+8	7.8E+8	5.33E+8	1.7E+9	6.03E+8	7.8E+8
f-4	3.09E+4	5.0E+3	2.72E+3	9.7E+2	1.17E+5	1.4E+4	2.72E+3	9.7E+2
f-5	5.28E-6	1.6E-5	4.18E-7	1.5E-6	5.01E-2	1.21E-1	4.18E-7	1.5E-6
f-6	45.6	1.7	60.5	2.4E+1	46.6	1.0	1.28E+2	6.9E+1
f-7	13.1	1.1E+1	1.40E+02	2.8E+1	44.0	2.6E+1	2.92E+2	2.4E+2
f-8	2.11E+1	4.1E-2	2.11E+1	3.2E-2	2.11E+1	3.0E-2	21.1	3.1E-2
f-9	67.7	1.7	55.6	6.8	72.7	1.4	6.30E+1	3.8
f-10	1.28E-1	1.0E-1	1.03E-1	5.5E-2	1.62	2.2	2.15E+2	6.5E+1
f-11	1.07E+2	9.0	15.7	6.9	3.04E+2	2.5E+1	3.53	1.4
f-12	3.08E+2	5.0E+1	4.23E+2	1.2E+2	4.14E+2	2.6E+1	7.49E+2	2.4E+2
f-13	3.23E+2	1.3E+1	5.24E+2	9.7E+1	3.87E+2	1.8E+1	8.64E+2	1.5E+2
f-14	4.56E+3	2.9E+2	1.78E+3	4.7E+2	1.00E+4	6.2E+2	7.86E+1	4.7
f-15	1.36E+4	4.2E+2	7.96E+3	1.0E+3	1.42E+4	3.1E+2	8.90E+3	1.4E+3
f-16	3.41	2.2E-1	1.80	5.0E-1	3.38	2.2E-1	2.23	4.0E-1
f-17	1.74E+2	8.7	94.7	1.5E+1	3.75E+2	3.1E+1	58.8	2.6
f-18	3.73E+2	1.6E+1	4.62E+2	1.6E+2	4.40E+2	1.4E+1	1.20E+03	2.8E+2
f-19	18.0	2.5	9.7	3.3	30.6	2.2	13.8	5.3
f-20	21.9	2.4E-1	22.0	1.26	22.9	2.1E-1	23.0	1.11
f-21	3.52E+2	3.0E+2	9.04E+2	3.1E+02	9.49E+2	2.0	8.07E+2	3.95E+2
f-22	4.46E+3	4.4E+2	1.82E+3	5.5E+2	1.06E+4	6.5E+2	1.32E+2	8.2E+1
f-23	1.34E+4	3.9E+2	9.15E+3	1.5E+3	1.43E+4	3.8E+2	1.05E+4	1.58E+3
f-24	2.34E+2	1.8E+1	3.70E+2	2.1E+1	3.76E+2	1.7E+1	4.01E+2	1.3E+1
f-25	2.92E+2	1.2E+1	4.08E+2	1.6E+1	4.00E+2	1.8E+1	4.36E+2	1.7E+1
f-26	2.66E+2	8.6E+1	2.85E+2	1.1E+2	4.02E+2	1.0E+2	4.49E+2	4.7E+1
f-27	7.98E+2	3.0E+2	1.82E+3	1.4E+2	2.14E+3	3.7E+1	2.01E+3	1.2E+2
f-28	7.08E+2	9.3E+2	1.54E+3	1.8E+3	9.27E+2	1.2E+3	2.70E+3	2.6E+3

717 methods obtain the best results in most of the benchmarks, highlighting that
718 in these experiments PMA PSO results are similar to PMA DE, something
719 that did not happen in Gadget problems.

720 7. Conclusions and Future Work

721 The aim of this work was to propose enhanced optimization methods to
722 improve the fit between the models generated by Gadget and the observed
723 real data in a reasonable time.

724 Population-based metaheuristics such as DE and PSO were considered,
725 and the PMA (Parallel Multi-restart Adaptive) template was proposed to
726 improve the behavior of this kind of methods. The PMA template comprises
727 three functionalities: a self-tuning mechanism that dynamically adjusts the

728 configuration parameters of the population method; a parallel scheme that
729 allows the parallel computation of the most compute intensive part of the op-
730 timization methods, which is the evaluation of the cost function; and a restart
731 mechanism that avoids the stagnation of the algorithms on local minima.

732 The experimental results obtained using three different models generated
733 by Gadget proved that the PMA DE and PSO methods: 1) enhance the
734 behavior of the original DE and PSO algorithms thanks to the auto-tuning
735 and restart mechanisms, reducing the dispersion of the results and improving
736 the quality of the solutions; 2) provide a scalable solution when increasing the
737 number of threads; and 3) obtain better solutions than the parallel methods
738 already included in Gadget, the SA and the HJ algorithms. The PMA DE
739 and PSO methods managed to reduce the execution times required to achieve
740 a good solution, reducing the number of times the algorithm becomes stuck
741 in a local minimum, and getting high quality solutions with less time-solution
742 dispersion in the three models analyzed.

743 Therefore, the proposed PMA DE and PMA PSO methods have proven
744 to be a good option to adjust the parameters of the Gadget models, not
745 only because of their good performance, but also thanks to the absence of
746 configuration parameters to be calibrated, which facilitates their use by non-
747 experts users.

748 Although in this work the PMA template was only applied to the DE
749 and the PSO methods, it can be easily adapted to other population-based
750 heuristics such as genetic algorithms or scatter search methods.

751 Moreover, PMA template have been tested in a set of synthetic bound-
752 constrained benchmark, obtaining a very promising results. However, mul-
753 tirestart mechanism implemented in our proposal is very aggressive, obtain-
754 ing slow down the convergence in some optimization problems.

755 The self-adaptation proposed in this work is based on trying to know the
756 situation of the global search, unlike others methods where the goal is learning
757 which are the best configuration parameters through a memory during the
758 runtime. Both points of view have their advantages and disadvantages: the
759 learning phases can be slow, but they can achieve very good solutions, as in
760 the case of the SaDE in the hake model or the good performance of APSO
761 in some benchamrks of the CEC2013. On the other hand, in our proposal the
762 adaptation is more aggressive and immediate, reaching to very good solutions
763 in a short time in the most case studied.

764 As future work, the population-based methods could be combined with
765 exact methods from mathematical programming with the purpose of creating

766 matheuristics to further improve the quality of the solutions and reduce the
767 execution times in these complex fisheries stock assessment models.

768 Other open issue can be expand the adaptive scheme proposed to ad-
769 dresses constrained optimization problem, trying to improve the handle of
770 the infeasibilities from the knowledge of the state of the search proposed by
771 our algorithm.

772 The new optimization methods developed in this work are publicly avail-
773 able under GPLv2 license at www.github.com/hafro/gadget (branch OpenMP).

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